

DAFTAR PUSTAKA

- Agustina, C., & Sardiarinto. (2022). *Evaluasi Aplikasi Transportasi Mobile Yogyakarta International Airport Menggunakan User Experience Questionnaire (UEQ)*.
- Al, L., & Septiadi, A. (2024). Evaluasi *Usability* dan *Redesign Website* SMA Negeri 1 Purwokerto Menggunakan Metode *User Centered Design*. *Journal of Software Engineering and Multimedia (JASMED)*, 2(1). <https://doi.org/10.20895/jasmed.v2i1.1233>
- Aminah. (2021). *Evaluasi User Interface (UI) dan User Experience (Ux) Aplikasi Jrku Menggunakan User Centered Design (UCD)*.
- Anugerah, L., Anggardika, W., Albar, M. A., & Afwani, R. (2024). *Perancangan UI/UX Pada Aplikasi Wisata Lombok Menggunakan Metode User Centered Design (UI/UX Design on Wisata Lombok Application using User-Centered Design Method)*. <http://jtika.if.unram.ac.id/index.php/JTIKA/>
- Creswell, J. W., & Creswell, J. D. (2018). *Fifth Edition Research Design Qualitative, Quantitative, and Mixed Methods Approaches* (3rd ed.). SAGE Publications, Inc.
- Grier, R. A., Bangor, A., Kortum, P., & Peres, S. C. (2013). *The system usability scale: Beyond standard usability testing. Proceedings of the Human Factors and Ergonomics Society, September*, 187–191. <https://doi.org/10.1177/1541931213571042>
- Hendra, H., & Riti, Y. F. (2023). Perancangan Dan Implementasi *Website* Dengan Konsep UI/UX Untuk Mengoptimalkan Marketing Perusahaan. *Jurnal Informatika Dan Teknik Elektro Terapan*, 11(3s1). <https://doi.org/10.23960/jitet.v11i3s1.3430>
- Ifadah, I., & Fathoni, M. Y. (2025). *Redesign Website* Program Studi Sistem Informasi Telkom University Purwokerto Menggunakan Metode *User Centered Design (UCD)*. *Jurnal Mahasiswa Teknik Informatika*, 9(3).
- Morville, P., & Sullenger, P. (2010). Ambient Findability: Libraries, Serials, and the Internet of Things. *Serials Librarian*, 58(1–4), 33–38. <https://doi.org/10.1080/03615261003622999>
- Munandar, F., & Santoso, H. B. (2025). User Interface Improvement by Evaluating Usability and User Experience: Case Study of Indonesia's Government Financial Management Information System. *The Indonesian Journal of Computer Science*, 14(1). <https://doi.org/10.33022/ijcs.v14i1.4630>
- Norman, D. A. . (2013). *The Design of Everyday Things : Revised and Expanded Edition*. Basic Books.
- Octavianti, N., Hadiwiyantri, R., & Najaf, A. R. E. (2025). Penerapan *User Centered Design* untuk Optimisasi *User Experience* Aplikasi Virtusee. *JTIM : Jurnal Teknologi Informasi Dan Multimedia*, 7(1), 11–22. <https://doi.org/10.35746/jtim.v7i1.627>
- Pemerintah Kota Yogyakarta. (2024).
- Pratama, A., Faruqi, A., Prakarsa Mandyartha, E., Timur, J., Timur Jl Raya Rungkut Madya, J., & Anyar, G. (2022). *Evaluation of User Experience in Integrated Learning*

- Information Systems Using User Experience Questionnaire (UEQ). Journal of Information Systems and Informatics*, 4(4). <http://journal-isi.org/index.php/isi>
- Putri, M., Rahayu, A., & Dirgantari, P. (2022). *Analisis strategi pemasaran menggunakan matriks SW.pdf*. Jurnal Manajemen Bisnis Dan Kewirausahaan.
- Rahayu, R., Prasetyo, N., & Wijayanto, A. (2024). *Evaluasi Dan Perbaikan Desain Ui/Ux Dengan Metode User Centered Design Pada Website SMK Negeri 1 Binangun*.
- Sadewa, M. Y., Sujaya, M. A. P., & Gunawan, M. A. O. (2024). Evaluasi Pengalaman Pengguna Website PPID Undiksha Dengan Metode User Experience Questionnaire (UEQ). *INSERT: Information System and Emerging Technology Journal*, 5.
- Schrepp, M. (2023). *User Experience Questionnaire Handbook (Version 11)* (Version 11). SAP Research. <https://doi.org/10.13140/RG.2.1.2815.0245>
- Sugiyono. (2017). *Statistika Untuk Penelitian*. ALFABETA.
- Tullis, T., & Albert, B. (2013). Measuring the User Experience: Collecting, Analyzing, and Presenting UX Metrics. In *Measuring the User Experience*.
- Widagdo, A. S., & Saputro, F. E. N. (2024). *User-Centered Design (UCD) dalam Perancangan Website SAR Kabupaten Klaten*. *Indonesian Journal Of Information Technology*, 2(1). <https://doi.org/10.25077/kombinasi>
- Yogiswara, Y., & Ratnasari, C. I. (2024). Perancangan dan Analisa UI/UX Aplikasi *Mobile BankHijau* Menggunakan *User-Centered Design* dan *User Experience Questionnaire*. *Journal of Information System Research (JOSH)*, 5(4), 1018–1028. <https://doi.org/10.47065/josh.v5i4.5495>
- Yusuf, M., & Astuti, Y. (2020). System Usability Scale (SUS) Untuk Pengujian *Usability* Pada Pijar Career Center. *Komputika: Jurnal Sistem Komputer*, 9(2), 131–138. <https://doi.org/10.34010/komputika.v9i2.2873>