

DAFTAR PUSTAKA

Buku

- Ching, L. T. S. (2019). *Anti-Japan: The Politics of Sentiment in Postcolonial East Asia*.
- Fusanosuke, N. (1995). *Manga no Yomikata (How To Read Manga)*.
- Leonard, M., Stead, C., & Smewing, C. (2002). *Public Diplomacy*. Foreign Policy Centre.
- Joseph S. Nye, J. (2004). *Soft Power: The Means to Success in World Politics*. United States by PublicAffairs. <https://doi.org/10.1002/hlca.19480310641>
- Nakamura, T. (2013). *Japan's New Public Diplomacy: Coolness in Foreign Policy Objectives*.
- Rousmaniere, N. C. (2001). *Births and Rebirths in Japanese Art: Essays Celebrating the Inauguration of the Sainsbury Institute for the Study of Japanese Arts and Cultures*. Hotei Pub. <https://books.google.co.id/books?id=yj3rAAAAMAAJ>
- Stokes, B. (2015). *How Asia-Pacific Publics See Each Other and Their National Leaders*.

Jurnal Ilmiah

- Aruni, A., Simanjuntak, T. R., & Herginasari, P. (2022). *COOL JAPAN'S ROLE AS A JAPANESE PUBLIC DIPLOMACY STRATEGY THROUGH THE ASIA KAKEHASHI PROJECT IN INDONESIA*. 2(8), 587–596.
- Bouissou, J. (2014). Japan's growing cultural power. The example of manga in France. 149–165.
- Dahlan, H. A. (2022). The Publishing and Distribution System of Japanese Manga and Doujinshi. *Publishing Research Quarterly*, 38(4), 653–664. <https://doi.org/10.1007/s12109-022-09919-9>
- Fusanosuke, N. (2020). The Characteristics of Japanese Manga (J. Holt & T. Fukuda, Trans.). *International Journal of Comic Art*, 22(2), 164–179.

- Garcia, S. M. (2023). Expressions of Doomscrolling in Pandemic Comics: How Portrayals of Mobile Technology Shifted to a New Normal After COVID-19. *The Comics Grid: Journal of Comics Scholarship*, 13(1). <https://www.comicsgrid.com/article/id/10296/>
- Grand View Research. (2023). *Manga Market Size, Share & Trends Analysis Report By Content Type (Printed, Digital), By Distribution Channel (Offline, Online), By Genre, By Gender (Male, Female), By Audience, By Region, And Segment Forecasts, 2023 - 2030*.
- Ito, K. (2000). the Manga Culture in Japan. *Japan Studies Review*, 4, 1–16. <https://asian.fiu.edu/projects-and-grants/japan-studies-review/journal-archive/volume-iv-2000/ito-the-manga-culture-in-japan.pdf>
- Ito, K. (2005). A history of manga in the context of Japanese culture and society. *Journal of Popular Culture*, 38(3), 456–475. <https://doi.org/10.1111/j.0022-3840.2005.00123.x>
- Joseph S. Nye, J. (2008). Public diplomacy and soft power. *Annals of the American Academy of Political and Social Science*, 616(1), 94–109. <https://doi.org/10.1177/0002716207311699>
- Kartikasari, W. (2018). The Role of Anime and Manga in Indonesia-Japan Cultural Diplomacy. *Tsukuba Gakuin University Bulletin*, 13, 41–47.
- Kumalaningsih, R. D., & Hartati, A. Y. (2021). DIPLOMASI PUBLIK JEPANG (STUDI KASUS : BUDAYA POP JEPANG DI INDONESIA). *Kajian Hubungan Internasional*, 1(02), 431–437.
- Melissen, J. (2005). The New Public Diplomacy: Between Theory and Practice. *Studies in Diplomacy and International Relations*, 3–25. <https://doi.org/10.1590/s0034-73292008000100003>
- Murakami, S., & Bryce, M. (2009). Manga as an Educational Medium. *The International Journal of the Humanities: Annual Review*, 6(10), 47–56. <https://doi.org/10.18848/1447-9508/cgp/v07i10/42761>
- Nakamura, T. (2013). *Japan's New Public Diplomacy: Coolness in Foreign Policy Objectives*.
- Ogura, K. (2012). *From Ikebana to Manga And Beyond : Japan ' s Cultural and Public Diplomacy Is Evolving By Kazuo Ogoura diplomacy led to an innovative*

approach national cultural traditions not as the asset or 'public property' for all mankind . 7(3).

Otmazgin, N. (2012). Japan imagined: popular culture, soft power, and Japan's changing image in Northeast and Southeast Asia*. *Contemporary Japan*, 24(1), 1–19. <https://doi.org/10.1515/cj-2012-0001>

Pratama, A. D., & Puspitasari, A. (2018). *Diplomasi Budaya Anime Sebagai Upaya Penguatan Soft Power Jepang Periode 2014-2018*.

Prough, J. (2010). Marketing Japan: Manga as Japan's New Ambassador. *ASIANetwork Exchange*, 17(2), 54–68.

Safafa, F. (2017). The Efforts of Japan to Rebuild the Image Post World War II by Using Manga and Anime. *Thesis Department of International Relations UMY, 1987*.

Unger, D. (2024). Collectors, Storytellers, and Web Pros: Making Comics and Building Community During the Pandemic. *The Comics Grid: Journal of Comics Scholarship*, 13(1), 1–27. <https://doi.org/10.16995/cg.10009>

Internet

Britannica. (n.d.). *comfort women | Definition, History, & Facts |*. Retrieved September 26, 2021, from <https://www.britannica.com/topic/comfort-women>.

Davidson, D. (2022). *INTERVIEW: Frederik L. Schodt on How You Can Submit to the Japan International Manga Award*. Otaku USA Magazine. <https://otakuusamagazine.com/interview-frederik-l-schodt-on-how-you-can-submit-to-the-japan-international-manga-award/>. Diunduh pada 25 Juni 2024.

Embassy of Japan in Bulgaria. (2021). *Interview with Satanasov- Bulgarian Manga Artist*. <https://www.facebook.com/watch/?v=134132195274315>. Diunduh pada 25 Juni 2024.

Embassy of Japan in the UAE. (2021). *Interview with first Emirati winners of 日本国際漫画賞 / Japan International Manga Award*. <https://www.facebook.com/watch/?v=265876311602229>. Diunduh pada 25 Juni 2024.

- Government of Japan. (1972). *Japan Foundation*. <https://www.nippon-foundation.or.jp/en/news/articles/2015/20151007-20969.html>. Diunduh pada 26 Juli 2024.
- Japan Foundation. (2015). *Manga Edutainment! 100 Manga Selected in Project to Open New Worlds*. <https://www.nippon-foundation.or.jp/en/news/articles/2015/20151007-20969.html>. Diunduh pada 28 Juli 2024.
- Japan Foundation. (2024). *Japanese in Anime and Manga*. https://anime-manga.jp/en/about_anime-manga/. Diunduh pada 28 Juli 2024.
- Japan International Manga Awards. (2007). 受賞データ | 国際漫画賞. https://www.manga-award.mofa.go.jp/prize/index_1_2.html. Diunduh pada 11 Juni 2024.
- Japan Ministry of Foreign Affairs. (2006). *MOFA: Speech by Minister for Foreign Affairs Taro Aso at Digital Hollywood University “A New Look at Cultural Diplomacy: A Call to Japan’s Cultural Practitioners.”* <https://www.mofa.go.jp/announce/fm/aso/speech0604-2.html>. Diunduh pada 11 Juni 2024.
- Japan Ministry of Foreign Affairs. (2007a). *First International MANGA Award: About the Trophy*. <https://www.mofa.go.jp/policy/culture/exchange/pop/manga/trophy.html>. Diunduh pada 9 Juni 2024.
- Japan Ministry of Foreign Affairs. (2007b). *JAPAN INTERNATIONAL MANGA AWARD*. https://www.manga-award.mofa.go.jp/index_e.html?id=info. Diunduh pada 11 Juni 2024.
- Japan Ministry of Foreign Affairs. (2008). Chapter 3: Japan’s Foreign Policy in Major Diplomatic Fields. In *Japan Diplomatic Bluebook 2008* (pp. 20–28). Diunduh pada 10 Juni 2024.
- Japan Ministry of Foreign Affairs. (2013). *The Seventh International MANGA Award Guidelines for Application*. https://www.mofa.go.jp/press/release/press6e_000007.html. Diunduh pada 8 Mei 2024.
- Japan Ministry of Foreign Affairs. (2014). *Cultural Exchange*. <https://www.mofa.go.jp/policy/culture/exchange/index.html>. Diunduh pada 24

April 2024.

Japan Ministry of Foreign Affairs. (2016). *Japan Brand Program Japan 's Manga : Seminars & Workshops*. https://www.mofa.go.jp/p_pd/pds/page22e_000759.html. Diunduh pada 1 Juli 2024.

Japan Ministry of Foreign Affairs. (2020a). *Application Guideline for the International Japan MANGA Award Has Been Revised*. https://www.mofa.go.jp/p_pd/ca_opr/page22e_000911.html. Diunduh pada 11 Juni 2024.

Japan Ministry of Foreign Affairs. (2020b). *DIPLOMATIC BLUE BOOK 2020*. <https://www.mofa.go.jp/files/100116875.pdf>. Diunduh pada 11 Juni 2024.

Japan Ministry of Foreign Affairs. (2021). *The 14th Japan International MANGA Award Ceremony*. https://www.mofa.go.jp/page25e_000362.html. Diunduh pada 11 Juni 2024.

Japan Ministry of Foreign Affairs. (2023). *Japan Diplomatic Bluebook 2023*. https://www.mofa.go.jp/policy/other/bluebook/2023/pdf/en_index.html. Diunduh pada 25 Juni 2024.

Japan Ministry of Foreign Affairs. (2022). *Pop-Culture Diplomacy*. <https://www.mofa.go.jp/policy/culture/exchange/pop/index.html>. Diunduh pada 11 Juni 2024.

Japan Ministry of Foreign Affairs. (2024). *Japan Brand Program*. https://www.mofa.go.jp/p_pd/pds/page22e_000759.html. Diunduh pada 11 Juni 2024.

Japan Society of Southern California. (2022). *(Hybrid Event) Manga Mania: A brief history of how manga conquered America and left an indelible imprint on pop culture*. <https://www.usajapan.org/event/hybrid-event-manga-mania-a-brief-history-of-how-manga-conquered-america-and-left-an-indelible-imprint-on-pop-culture/>. Diunduh pada 9 Juli 2024.

Kiichiro, N. (2020). *Manga as Culture : Encountering expressions beyond borders. Discuss Japan: Japan Foreign Policy Forum*. Diunduh pada 7 Juni 2024.

Kyoto International Manga Museum. (2022). *Special Exhibition on the occasion of the 15th Japan International MANGA Award*. https://kyotomm.jp/en/ee/exhibition_jima_15thanniversary/. Diunduh pada 27 Juni 2024.

- Plodiv Cultural Institute. (2022). *PANORAMA OF JAPANESE ARTS*. <https://www.visitplovdiv.com/en/node/11796/>. Diunduh pada 27 Juni 2024.
- Ranieri, A. (n.d.). *Shonen Jump - the Magazine that Shaped the World of Manga — sabukaru*. Retrieved June 16, 2024, from <https://sabukaru.online/articles/shonen-jump-the-magazine-that-shaped-mangas-world>. Diunduh pada 16 Juni 2024
- SoftPower30. (2019). *What is Soft Power?* <https://softpower30.com/what-is-soft-power/>. Diunduh pada 11 April 2024.
- TaiwanPlus News. (2024). *Taiwanese Cartoonist Artist Wins Japan International Manga Awards*. https://www.youtube.com/watch?v=kjkLVimk36U&ab_channel=TaiwanPlusNews. Diunduh pada 11 Juni 2024.
- Tran, T. (2022). *Japanese Culture: The Differences Between Old and Modern*. <https://gowithguide.com/blog/japanese-culture-the-differences-between-old-and-modern-3762>. Diunduh pada 25 Juli 2024.
- U.S. News & World Report. (2023). *Most Influential Countries*. <https://www.usnews.com/news/best-countries/most-influential-countries>. Diunduh pada 25 Juli 2024
- Yukari, F. (2015). *Japan's manga industry -An international comparison*. Meiji University. <https://english-meiji.net/articles/583/>. Diunduh pada 11 Juni 2024.